

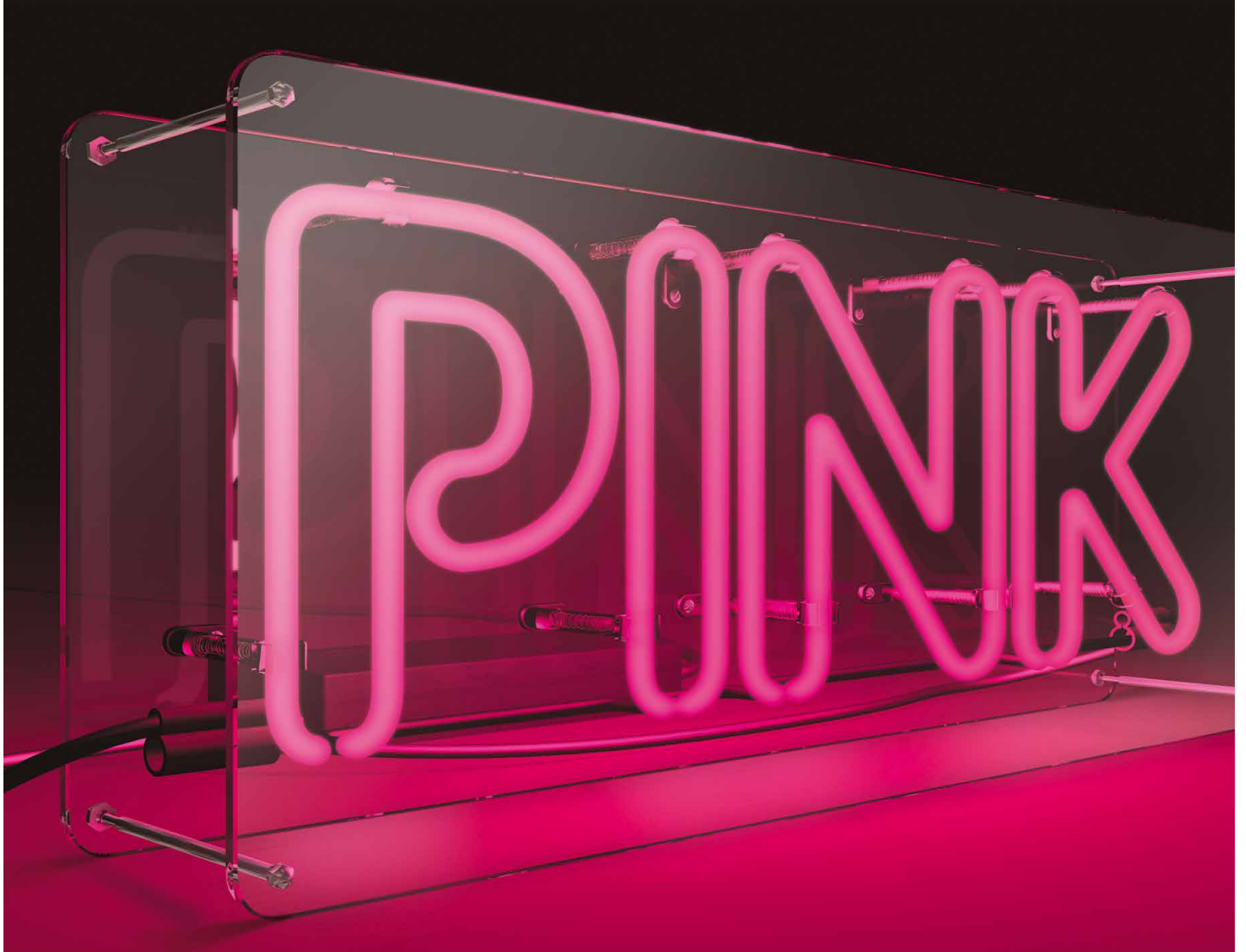


Andy
3D









Andy 3D



Andy 3D

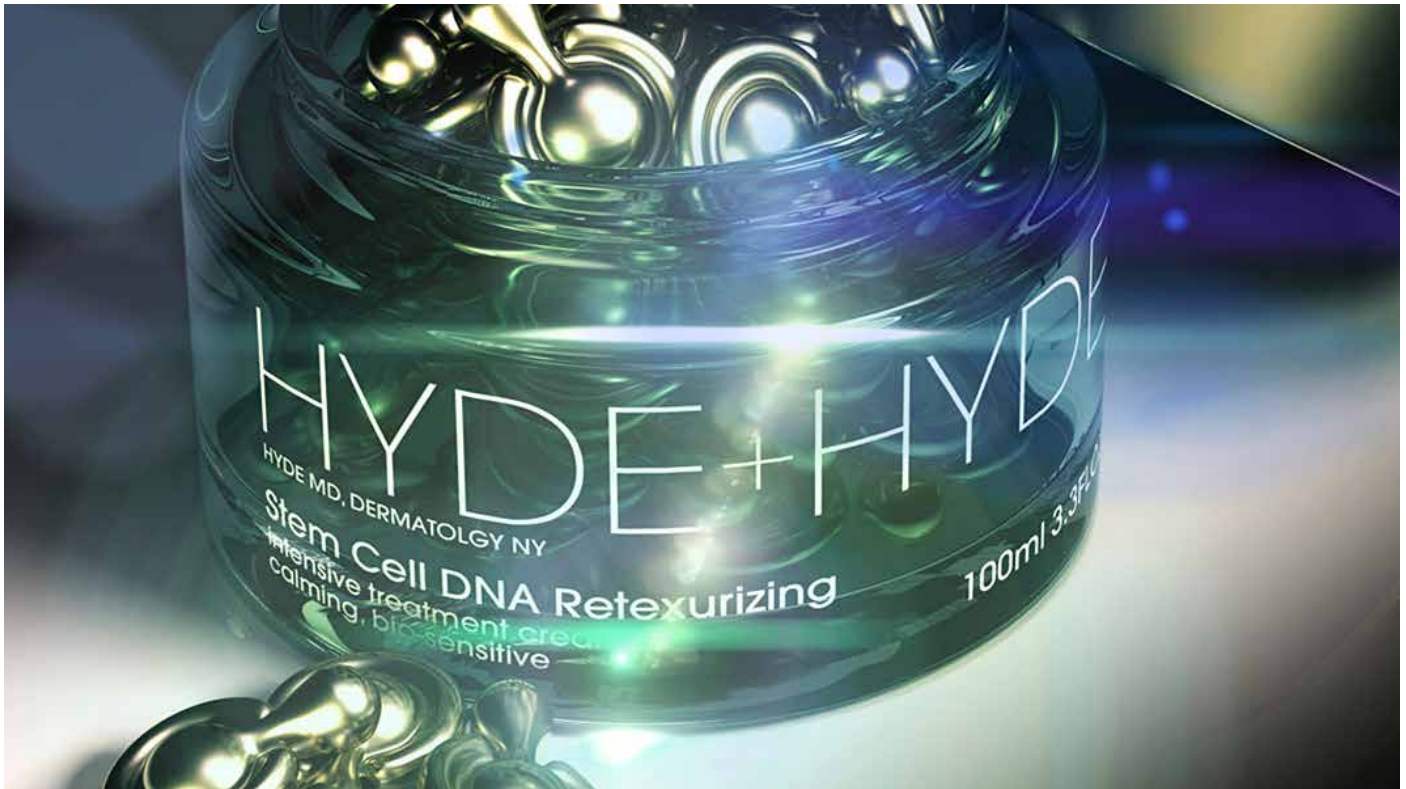


Andy 3D

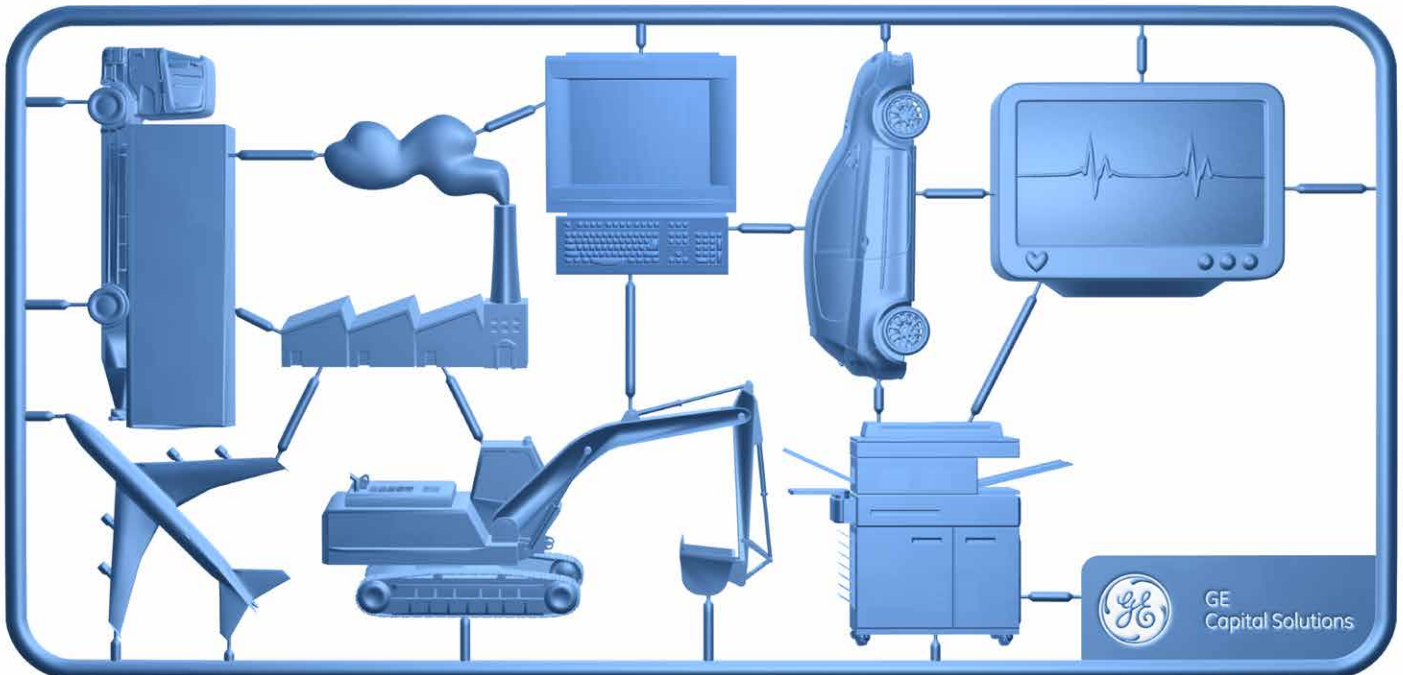




Andy 3D



Andy 3D



Andy 3D





Andy 3D









Andy 3D





